



2023-2024 Motorplex Burnout Championship Series

Version 1.4 – 20/09/2023

1. VENUE and DATES

1.1 The Motorplex Burnout Championship Series will be run exclusively at Perth Motorplex between September 2023 and March 2024.

- Round 1 – 15 - 16 Sep 2023 West Coast Nats
- Round 2 – 14 Oct 2023 Burnout Boss 8
- Round 3 – 2 - 4 Feb 2024 Motorvation 38
- Round 4 – 29 Mar 2024 Good Fryday Burnout King

2. CHAMPIONSHIP SERIES EVENT FORMAT (for all rounds except West Coast Nats)

2.1 All rounds of the Championship Series (except West Coast Nats) will have one qualifying burnout then the top 20 Sportsman, Top 20 Open and Top 20 Blown will go into their respective final. If a car in the final cannot present for the final, then the next eligible car will slot into the vacant qualifying position and so on until all slots are full in the line-up for each class.

2.2 Qualifying Burnouts can be done in any order, i.e., all classes line up together and run in the order of the line up behind the start line.

2.3 Sportsman class qualifying burnouts will close a minimum of 1 hour prior to the commencement of finals, i.e., IF finals begin at 5pm, all Sportsman Qualifying burnouts must be completed before 4pm – to allow time for scores to be tallied and the finalists to be notified.

2.4 Finals Burnouts must be done in 'groups' i.e., all sportsman finalists will run in one group, followed by all Open finalists and all Blown Finalists, but in no particular order within the group.

2.5 Drivers MUST use the same car between qualifying and finals burnouts of the same event – there is no re-qualifying in a second car.

2.6 All events in the Series will be run under the Australian National Drag Racing Association (ANDRA) safety rules and regulations.

2.7 Results and Point Score will be published on the Perth Motorplex Website within 3 days of the event competition.

2.8 CHAMPIONSHIP NOTES FOR WEST COAST NATS

2.9 The event format is as per West Coast Nats regulations

2.10 The results from the Saturday Burnouts will score championship points



2023-2024 Motorplex Burnout Championship Series

Version 1.4 – 20/09/2023

3. CLASSES and ELIGIBILITY

- **BLOWN Class**
 - Vehicles with ANY Power Adders (Mechanical Supercharging, Turbocharging or Nitrous Oxide)
 - Any number of cylinders
- **OPEN Class**
 - Naturally Aspirated V8 powered Vehicles ONLY
- **SPORTSMAN Class**
 - Vehicles with Naturally Aspirated 4cyl, 6yl or Rotary engines.

3.1 Entrants can enter two classes with different cars, not in the same car.

3.2 Two or more entrants can compete in the same car however a different plate must be used for each driver.

3.3 The onus is on the entrant(s) to make sure the correct entrant number is visible for judging prior to their Burnout. Points are not transferable should a driver change class during the season.

4. SCRUTNEERING

ALL VEHICLES are required to go through the scrutineering shed prior to competing in each event.



2023-2024 Motorplex Burnout Championship Series

Version 1.4 – 20/09/2023

5. AWARDS and PRIZES

- 5.1 The winner of each class will receive a Free Ticket into the next round.
- 5.2 The top three in each class will receive a Trophy and Prize money.
- 5.3 The Top Three in each class of Motorplex Burnout Championship Series will share in the series prize pool at the conclusion of the season.

6. JUDGING CRITERIA and POINTS

- 6.1 3 Judges will be used with all 3 scores being counted.
- 6.2 Judging is completed by assessing criteria of skill on a points system out of 100 points. Judges will allocate points for the following:

1. **INSTANT SMOKE – up to 10 Points**

The start of your run is just as important as the finish. Vehicles that do not produce smoke immediately are allocated less points.

2. **CONSTANT SMOKE – up to 20 Points**

The vehicle must smoke its tyres from the very start to the finish without interruption. Hesitation for direction change or any other cause will result in loss of points in this category.

3. **VOLUME OF SMOKE – up to 20 points**

The volume of the smoke plume produced is also taken into consideration. Judges will be mindful of the varying wind conditions.

4. **DRIVER SKILL/CONTROL – up to 50 points**

The driver must produce all of the above and demonstrate skill and control across the entire course from the start to the finish line, including the entry and exit chutes and the donut pad. Excellence in the donut pad area alone is not considered to be a good burnout.

6.3 Point Deductions: (per judge, per instance)

- TYRES - minus 5 each tyre not blown
- NOTICABLE CONTACT WITH BARRIER – minus 10
- REVERSING – minus 10
- STOPPING or STALLING – minus 10
- FAILURE TO DRIVE OFF PAD – minus 10
- LARGE FIRE (burnout is forced to stop) – minus 10
- SHORT BURNOUT (see rule 7)

7 Burnout Duration

- 7.1 The minimum burnout time will be 60 seconds. Any burnout less than 60 seconds will receive a deduction of 5 points for each 5 seconds under 60s. (to a maximum deduction of 20 points at 40s burnout time). Any Burnout less than 40s will be judged as a “Did not Finish” (DNF) and receive zero (0) points.
- 7.2 The burnout duration will be monitored by a member of the track crew, and judges will be advised of the time once the burnout is completed (tyres blown or the car is stopped). The timer will start when the vehicle begins to move.



2023-2024 Motorplex Burnout Championship Series

Version 1.4 – 20/09/2023

8. CHAMPIONSHIP POINTSCORE

8.1 The Perth Motorplex Burnout Championship will utilise a new pointscore system for the 2023-24 season, where each event's standings (finals) will earn championship points, rather than individual burnout scores accumulating for the competitors' points.

8.2 The Points system for the Burnout Championship will be as follows:

Event Position	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	11th
Points	100	90	83	78	74	71	68	65	62	59	57
Event Position	12th	13th	14th	15th	16th	17th	18th	19th	20th	21st	22 ^{nd*}
Points	55	53	51	49	47	45	43	41	40	39	38

**each position from 22nd and beyond will be awarded 1 point less, all positions from 59th and beyond will score 1 point.*

8.3 The top qualifier for each event will score an additional 10 bonus points for the championship.
(Except where Qualifying is not part of the event ie. West Coast Nats)

9 TIEBREAKS

9.1 Event Tiebreaks – (applicable for all rounds except West Coast Nats)

In the event of a tied score for qualifying, the higher position will be awarded to the driver with the highest score for "Driver Skill". If a Tie still exists, then the higher position will be awarded for the driver with the highest score for "Volume of smoke".

In the event of a tied score after finals, the higher position will be awarded to the driver with the higher qualifying position.

9.2 Championship Tiebreaks

In the event of a tied championship pointscore, the higher position will be awarded to the driver with the highest number of event wins. If a tie still exists, the higher position will be awarded to the driver with the highest number of 2nd place results and so on (highest number of 3rd place, 4th place etc).