



Driver Briefing

Welcome to Roll Racing @ Perth Motorplex

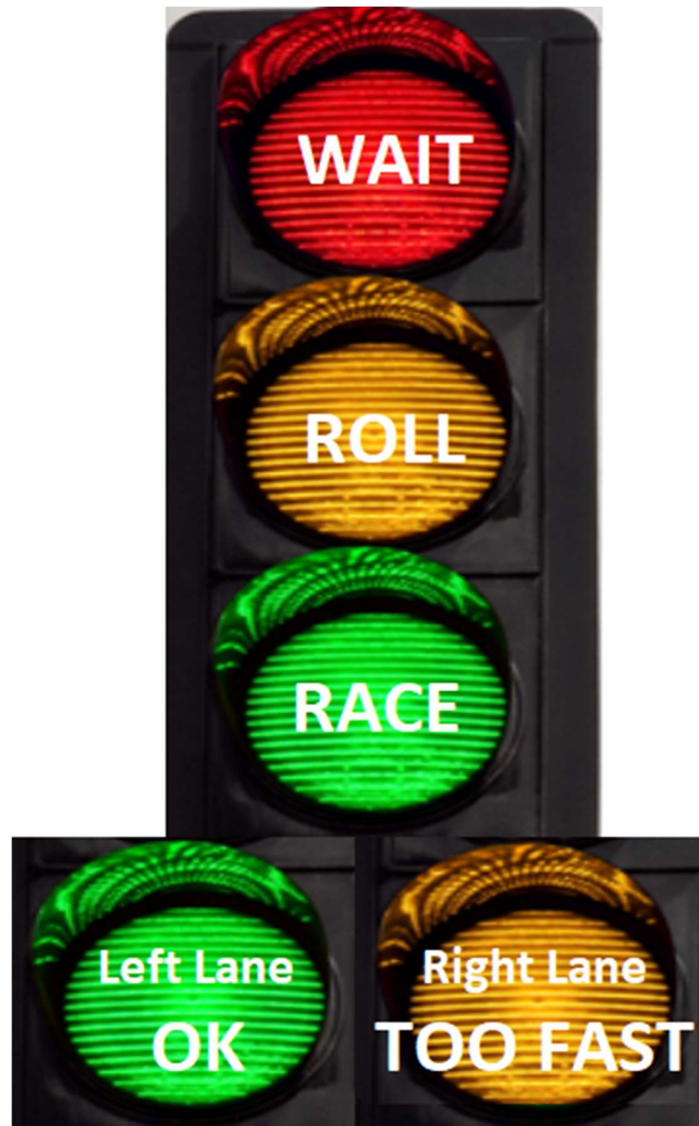
Please ensure you follow these instructions and track staff to make your day fun and enjoyable.

UPON ARRIVAL

1. Enter the Perth Motorplex via the Competitor Gates and present your tickets.
2. If you have a hauler or trailer, Park in the Competitor Parking Area
3. Once you have unloaded, drive your car to Driver Sign On for registration and safety checks.
4. Collect your Driver Wristband and Passenger Wristband when signing on.



THE LIGHTS



STAGING - The light will be **RED** and drivers must **wait** for the signal to change.

PREPARE TO START - The lights will FLASH **RED** & **YELLOW** for 5 seconds.

START ROLLING - When the light turns SOLID

YELLOW – Commence rolling up to 40 km/h toward the start line.

40 km/h ZONE- Average speed of each vehicle is shown on the lower 2 lights -

GREEN: less than 40

YELLOW: more than 40.

The first vehicle to the end of the 40 km/h zone triggers the central **GREEN** light.

START RACING - When central light turns **GREEN** –
GO FOR IT! And Race to the finish line!

FINISH LINE - When crossing the marked finish line – vehicles shall begin to slow to a speed of approximately 60 km/h at the commencement of the braking zone.

ROLL RACING PROCEDURES

Before entering the track you must be wearing your safety equipment including helmet with seatbelts fastened.

- The 2 vehicles will stage in the start area shown in the yellow box below.
- **STAGING** - The light will be **RED** and drivers must wait for the signal to change.
- **PREPARE TO START** - The lights will FLASH **RED & YELLOW** for 5 seconds.
- **START ROLLING** - When the light turns SOLID **YELLOW** – Commence rolling up to 40 km/h, staying alongside the vehicle in the other lane as you head toward the start line at the end of the 40 km/h zone.
- **40 km/h ZONE**- The average speed of each vehicle is measured between the two 40 km/h signs and indicated on the lower 2 lights - **GREEN**: less than 40, **YELLOW**: more than 40. The first vehicle to the end of the 40 km/h zone triggers the central **GREEN** light.
- **START RACING** - When the central light turns **GREEN** – **Race to the finish line!**
- **FINISH LINE** - When crossing the marked finish line –vehicles shall begin to slow to a speed of approximately 60 km/h at the commencement of the braking zone.



- **EXITING TRACK** – Once at the end of the track, turn LEFT on to the return road as shown below:



EMERGENCY **RED** FLAGS

- If for any reason there is a requirement for competitors to STOP RACING, **RED FLAGS** or **LIGHTS** will be displayed.
- If you see red flags or lights **YOU MUST SLOW DOWN IMMEDIATELY!**
- Slowly drive to the end of the track if safe and always follow staff instructions back to the pits

FREQUENTLY ASKED QUESTIONS

What car and bike rules are there?

The same rules from our WhoopAss Wednesdays apply for Roll racing

Head to Motorplex.com.au and check out the relevant car or bike regulations to see what you need – but really any street-registered and mechanically sound vehicle will be good to go – with the right safety equipment.

What Safety Equipment & requirements do I need to meet?

Again it's the same as a WhoopAss Wednesday, but the basic car driver & passenger requirements are:

Driver / Passengers:

- Long sleeve top or jacket (no nylon, no holes...includes designer wear)
- Long pants (no holes, includes designer wear)
- Socks (above the ankle) and closed in shoes
- A once piece outer shell or full-face helmet meeting AS/NZS 1698 or ECE 22.05 or better
- Passengers in cars minimum 18years or older
- Drivers in cars can be under 18 but the u18 forms must be signed by a parent/guardian and be witnessed by an official at Perth Motorplex upon sign-on, Drivers u18 must carry their parent/guardian as a passenger at all times

Bike Riders:

- Jeans (no holes), leather or purpose-made riding jacket with arm protection and back support or full racing leathers.
- Leather Gloves – no holes.
- Boots (above ankles).
- FULL FACE Helmet meeting AS/NZS 1698:2006 or ECE 22.05 or better.

What do I do if I have a breakdown on the track?

Simply slow to a stop in the safest possible manner, and pull your vehicle off the racing line towards the walls – this is to help stop any debris, coolant or oils from dropping on the racing line of the drag strip

What happens if I'm travelling faster than 40kph in the speed zone?

The speed indicator lights at the bottom of the main lights are your guide...if they're green you're OK – but if yours is yellow - The race will still start...but technically you would lose as you're breaking the rules – much like a 'jump start' in other forms of racing

How many runs do I get in an event?

It really depends on the quantity of cars. But we can run a new pair of cars approximately every 40sec – so a field of 80 cars would take less than 30mins...so you should easily get 2 or 3 runs per hour of Roll Racing action if you keep lining up straight after your run!

Can I race my friend?

Absolutely! Try to match up with your friend in the staging lanes, and tell our friendly staging lane officials that you want to match your friend...and they will do their best to pair you up for a run